

BROCHURE



**MASTER CLASS 2023** 

- B A T C H 2 -

From Zero to Robotics Developer:

Efficiently Master the Skills to Jump-Start Your Career

STARTS ON

September 1st, 2023

**ESTIMATED TIME** 

960 hours

for complete robotics developer readiness

**FORMAT** 

Online

theconstructsim.com/robotics-developer/

## Robotics Needs Developers

### **Overview**

Robots are gradually becoming an essential part of our world. As a result, there is a massive demand for robotics developers to create solutions to everyday problems.

The challenge is that robotics engineering is multidisciplinary and difficult to learn. So we've built the Robotics Developer Master Class to help you master robotics development from scratch and get you 100% job-ready to work at any robotics company.

### **Completion time**

### 960 hours to acquire all skills.

Join *Master Class 2023-Batch 2* on September 1, and pace yourself through the 960-hour program. See the table below for duration based on weekly commitment.

Weekly Time Commitment	Completion Time in Months
40 hours	6 months
30 hours	8 months
20 hours	12 months
10 hours	24 months

### Assessment

During the program, students must complete the exercises and projects in each phase. In the final project, they must apply all knowledge learned and present it to all tutors. Students who pass the final project will receive a certificate

**FUTURE-READY** 

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Program start: September 1,



Places: 50 places



Format: Online



Language: English



#### **Prerequisite:**

- Linux knowledge. Linux is the base for most professional robotics systems. For that reason, Linux knowledge is a must. Take this free course to learn Linux essentials for robotics.
- Python 3. Python allows you to create quick prototypes and test your ideas before going into a production solution. Take this free course to learn Python essentials for robotics.
- Basic maths. A minimum high school level math equivalent is a requirement to understand basic robotics concepts. Check out this course to learn essential math concepts for robotics.

**CLASS HIGHLIGHTS** 

### **Key Takeaways**



Learn to build robot apps in a real integrated development environment



All courses are based on handson exercises & projects



Gain in-demand robotics skills in a Fast-growing industry



Walk away with a robotics portfolio project to share with potential employers



Practice with both simulated & real robots



**Internship** opportunities in robotics companies to apply what you have learned in the real world

#### **ACCOMPLISHMENTS**

## Learn, Practice, Get Certified.

**Get recognized!** This program is graded as pass or fail; students will receive a certificate of completion issued by The Construct after completing the final project and passing the final exam.



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#### 100% Practical

NO videos. NO slides. Learn by DOING with simulated & real robots



#### **Prerequisites:**

Linux, Python, and basic maths. Beginner-Welcome



#### **Personal Mentor**

Experienced-inrobotics mentors provide 1-on-1 coaching to guide you

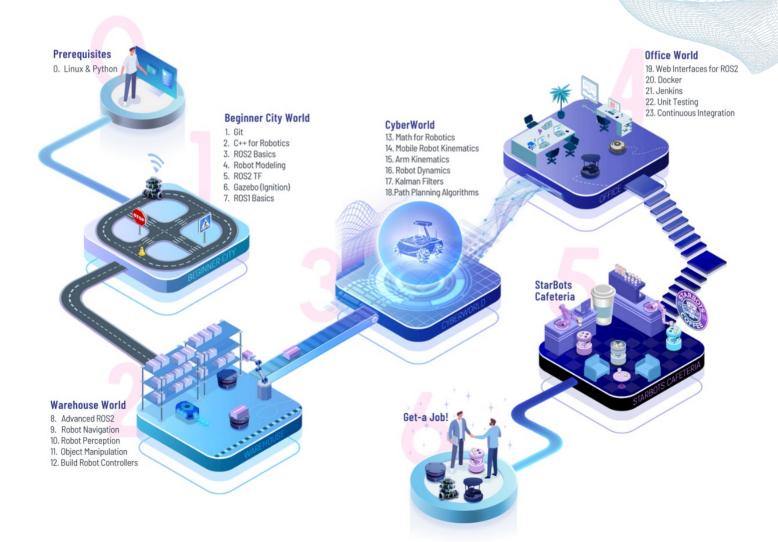


#### **Flexible Learning**

Self-paced. Choose a learning schedule that works best for you

WE HAVE THE PLAN

## Kickstart Your Career in RobDev



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**FOLLOW A LEARNING PATH** 

### **Program Schedule**

Phase 1 - Robotics Developer Novice

200-hour

Build a robot programming foundation and get started with ROS.

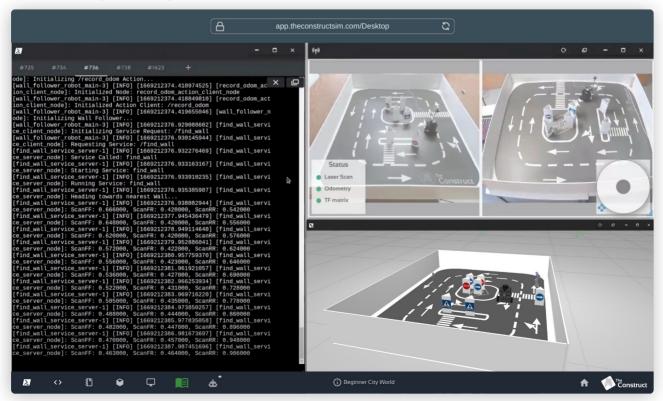
Acquired Skills:

- Collaborative software development with Git
- C++ programming skills for robotics
- ROS2 basics
- Robot modeling with URDF ROS2
- Robot frame transformations with TF ROS2
- Create robot simulations with Gazebo (Ignition)
- ROS1 basics

ROS.

BEGINNER CITY

**Project of this phase**: Apply ROS to the Beginners City Lab and get a real mobile robot - TurtleBot3 to perform specific tasks.



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WHAT YOU WIL	L LEARN IN THIS PHASE	TIME
1 Git and GitHub B	<ul><li> Git Basics</li><li> Git Branches</li><li> Git and GitHub for Team Collaboration</li></ul>	10 hours
2 C++ for Robotics	<ul> <li>How to compile C++ programs</li> <li>How to store data into Variables</li> <li>How to operate with the data in the Variables</li> <li>How to change behavior based on Conditions</li> <li>How to create Functions that can be called from other places of the code</li> <li>How to properly use arrays and pointers</li> <li>How to encapsulate the code into Classes so you can have clean and robust code</li> </ul>	18 hours
3 Advanced Model + for Robotics	<ul> <li>How to build C++ programs</li> <li>How to create a library</li> <li>Understand the Standard Template Library (STL) and how it can help you create better code</li> <li>How to use C++ classes to optimize your code</li> <li>Inheritance</li> <li>Function overriding and function overloading</li> <li>How to use pointers and references for optimal memory management</li> <li>Templates and Lambda expressions</li> <li>How to use threads to parallelize tasks in C++</li> <li>How to deal with unexpected or exceptional errors in your code</li> </ul>	40 hours
4 ROS2 Basics	<ul> <li>Creation of ROS2 packages</li> <li>Management of the new Colcon universal building system.</li> <li>Topic Publishers and subscribers in ROS2 C++.</li> <li>New Launch system based on python</li> <li>Service servers and client generation for ROS2.</li> <li>Basic use of ROS1-Bridge to communicate ROS2 systems with ROS1 systems.</li> <li>Use of Debbuging tools in ROS2.</li> </ul>	30 hours
5 URDF for Robot Modeling in ROS	<ul> <li>How to build a visual robot model with URDF</li> <li>How to add physical properties to a URDF Model (Collision, Frictions)</li> <li>How to use XACRO to clean up URDF files.</li> <li>How to use URDF in Gazebo-ROS ecosystem.</li> <li>How to use URDF-XACRO in ROS2 systems</li> </ul>	15 hours

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WHAT YOU W	WHAT YOU WILL LEARN IN THIS PHASE	
6 TF ROS2	<ul> <li>How to Visualize TFs in ROS2</li> <li>How to Publish &amp; Subscribe to TF data</li> <li>Understanding Transformations &amp; Frames</li> <li>Common TF Command-line Tools (tf_echo, view_frames)</li> <li>Understanding Static Transform Publisher</li> </ul>	15 hours
7 Mastering Gaz Simulator	<ul> <li>Gazebo GUI</li> <li>How to build a robot for Gazebo</li> <li>How to connect gazebo robots to ROS</li> <li>How to build custom Gazebo worlds</li> <li>How to write plugins for gazebo worlds and models</li> </ul>	20 hours
8 ROS1 Basics	<ul> <li>Understand key ROS concepts</li> <li>Understand and create your own ROS programs</li> <li>How to debug your ROS programs</li> <li>How to apply theory into real Robotics Challenge and Projects.</li> </ul>	23 hours

## Phase 2 - Robotics Developer Beginner

### 200-hour

Understand how to program mobile manipulator skills, including navigation, perception of the environment, and manipulation of objects.

### Acquired Skills:

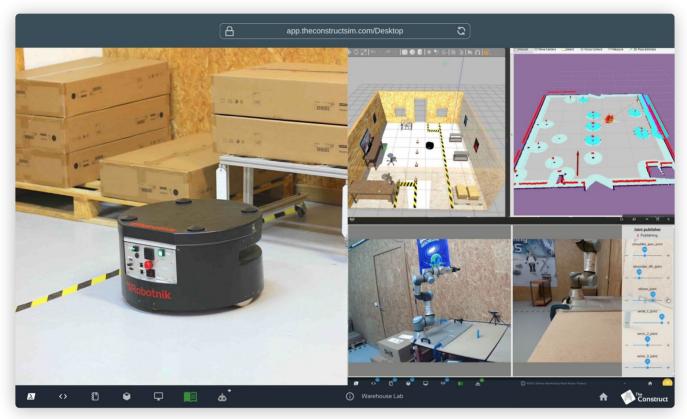
- Advanced ROS2 concepts
- Robot navigation with ROS2
- Robot perception with ROS2
- Object manipulation with ROS2
- Build robot controllers with ROS2



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**Project of this phase**: Apply what you have learned to the Warehouse Lab and create an entire pick-and-place task with real warehouse collaborative robots: RB1-Base and UR3e Arm.



WHAT YOU WILL	LEARN IN THIS PHASE	TIME
9 Intermediate ROS2	<ul> <li>How to create different types of launch files in ROS2</li> <li>How to work with parameters in ROS2</li> <li>Threading in ROS2</li> <li>How to manage callbacks in ROS2</li> <li>Understand Quality of Service (QoS) in ROS2</li> <li>Understand DDS in ROS2</li> <li>Work with Managed Nodes in ROS2</li> </ul>	12 hours
10 ROS2 Navigation	<ul> <li>How to build a map of the environment</li> <li>How to localize a robot in a map of the environment</li> <li>Path Planning from an initial position to the desired goal</li> <li>Obstacle avoidance using Costmaps</li> <li>Navigation Lifecycle Manager</li> <li>How Behavior Trees influence Nav2</li> </ul>	18 hours

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	WHAT YOU WILL LEARN IN THIS PHASE		
11	Advanced ROS2 Navigation	<ul> <li>How to use the Simple Commander API</li> <li>How to use Costmap Filters</li> <li>An explanation of the BT Navigator</li> <li>How to create a custom behavior</li> <li>How to use Groot for visualizing behaviors</li> <li>How plugins are used in Nav2</li> <li>How to create custom plugins for Nav2</li> <li>The three main plugins of the controller server</li> </ul>	12 hours
12	ROS2 Perception and Manipulation	<ul><li>ROS2 Moveit</li><li>ROS2 Object Detection</li><li>ROS2 Programatical Motion Planning</li></ul>	22 hours
13	ROS2 Control Framework	<ul> <li>How to configure a ros2_control pipeline</li> <li>How to write a minimal custom interface for a hardware device</li> <li>Real-life implementation of a custom hardware interface</li> <li>Different controller types included with ros2_control</li> <li>Application of the course content to solve a robotics project based on a quadruped robot</li> </ul>	12 hours

## Phase 3 - Robotics Developer Experienced

### 200-hour

Understand any robotic system's physics and mathematical principles, from simple kinematics to advanced planning and control algorithms.

### Acquired Skills:

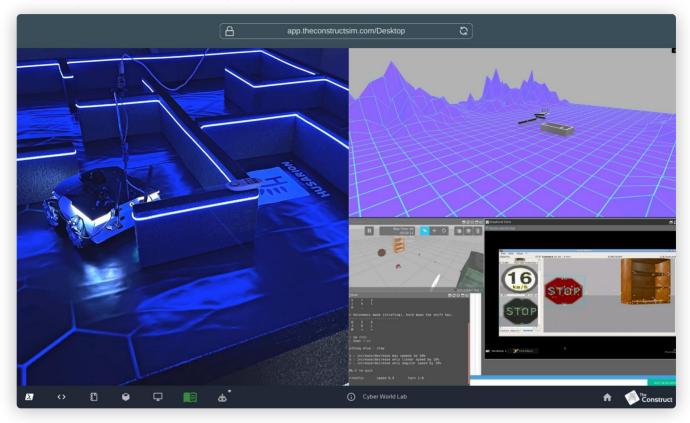
- Essential math for robotics
- Mobile robot kinematics
- Robot arm kinematics
- Robot dynamics
- Kalman filters
- Path planning algorithms



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**Project of this phase**: Apply what you have learned to the Cyber World Lab. Design and develop, from zero, the navigation algorithms for a wheeled mobile robot - ROSbot XL.



	WHAT YOU WILL LEAI	RN IN THIS PHASE	TIME
14	Basic Maths for Robotics	<ul> <li>Linear Algebra, where you'll learn about vectors and matrices</li> <li>Calculus, where you'll learn about functions, derivatives, and integrals</li> <li>Probability, where you'll learn about random variables and belief distributions</li> </ul>	12 hours
15	Basic Kinematics of Mobile Robots	<ul><li>Rigid-Body Motions</li><li>Kinematics for Non-Holonomic Robots</li><li>Kinematics for Holonomic Robots</li><li>Kinematic Control</li></ul>	18 hours
16	Basic Arm Kinematics	<ul> <li>The baiscs of Rigid Body tranformations</li> <li>The Denavit Hartenberg method for frames generation.</li> <li>Forwards kinematics</li> <li>Inverse Kinematics</li> </ul>	10 hours

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	WHAT YOU WILL LEARN IN THIS PHASE		TIME
17	Robot Dynamics and Control	<ul> <li>How to solve the dynamics for the motion of rigid bodies in 3D space with the use of Newton's laws of motion</li> <li>How to model the dynamics of a simple robotic system and how to derive its equations of motion</li> <li>How to create a full state feedback controller to allow a robotic system to balance</li> </ul>	12 hours
18	Kalman Filters	<ul> <li>What is a Kalman Filter and why are required</li> <li>Different types of Kalman Filters and when to apply each one.</li> <li>Bayesian Filters</li> <li>One-dimensional Kalman Filters</li> <li>Multivariate Kalman Filters</li> <li>Unscendent Kalman Filters</li> <li>Extended Kalman Filters</li> <li>Particle Filters</li> </ul>	10 hours
19	Path Planning Basics	<ul> <li>Dijkstra algorithm</li> <li>A* search algorithm</li> <li>Rapidly-Exploring Random Tree (RRT)</li> <li>Artificial Potential Fields</li> </ul>	12 hours

## Phase 4 - Robotics Developer Competent

### 200-hour

Understand the development tools for robot programming in a corporate environment. Then, prepare to bear the day-to-day work of a robotics developer.

### Acquired Skills:

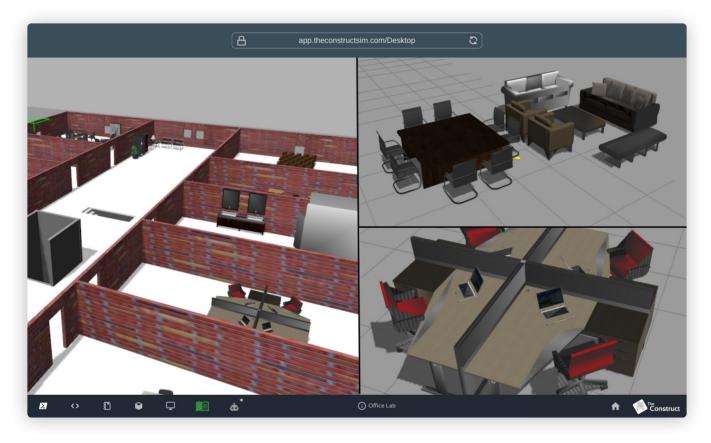
- Program web interfaces for ROS2
- Containerize your software with Docker
- Automate development tasks with Jenkins
- Check the integrity of the code with continuous integration (CI)



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**Project of this phase**: Apply what you have learned to the Office Lab. Develop a ROS-based web application from zero that provides a graphical interface to command a robot, in a containerized environment with continuous integration.



### WHAT YOU WILL LEARN IN THIS PHASE TIME 20 Web Development for • Rosbridge: Use the Rosbridge to connect your web pages to 20 hours **Robotics** ROS • HTML5: Learn to build web pages containing the necessary elements to display your desired information. From simple titles and paragraphs to complex table data and forms to collect user's input and process that information • CSS3: Learn to style your web pages to make them look • JavaScript: Learn basic instructions, types, arrays, and objects starting from programming logic. • ReactJS: Learn to create scalable web applications by providing an organized folder structure and compiler for your web components





	WHAT YOU WILL LEARN IN THIS PHASE		
21	Developing Web Interfaces for ROS	<ul> <li>Understand how to make ROS data available to other environments</li> <li>Understand how to create simple but efficient web pages</li> <li>How to publish to topics and control robots from the web</li> <li>How to subscribe to topics and monitor ROS data from the web</li> <li>How to work with ROS params from the web</li> <li>How to consume ROS services and action servers from the web</li> <li>Create powerful interfaces that show: 3D models, maps and camera images</li> </ul>	15 hours
22	Docker Basics for Robotics	<ul> <li>Introduction to Docker: How to pulling public images, run and inspect containers, basic commands, etc.</li> <li>Creating Docker Images: Create your own docker image, check its history, and work with Docker containers.</li> <li>Docker Network and Docker Compose: Launch multi containers using a single command and understand docker-compose files.</li> <li>Docker with ROS: Examples of using ROS with Docker.</li> </ul>	12 hours
23	Jenkins Basics for Robotics	<ul> <li>Jenkins installation and initial setup</li> <li>Jenkins jobs</li> <li>Managing Users and Security</li> <li>Jenkins Pipelines</li> <li>Source Code Management Integration</li> <li>Test Integration</li> <li>Jenkins CLI</li> </ul>	12 hours
24	Unit Testing with ROS	<ul><li> How to create Python Unit Tests</li><li> How to create ROS Unit Tests</li><li> How to create ROS Integration Tests</li></ul>	12 hours
25	Continuous Integration	Integrate all the learned DevOps tools into a single practical project	8 hours





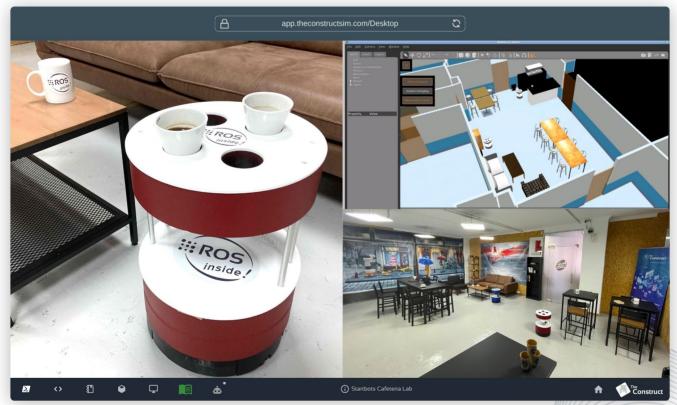
Phase 5 - Robotics Developer Advanced

160-hour

Put all your skills and knowledge to the test in a realworld scenario.

Design, develop and present, from zero, a complete robotics project for the StarBots Cafeteria Lab - Get robots to prepare coffee, deliver coffee to the tables, and clean the space while maintaining the battery level.





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**Phase 6 - Robotics Developer** 

3 months internship

The Robotics Developer Master Class offers you a practical internship at a leading robotics company. You will learn from industry practitioners, and enhance your knowledge with relevant work assignments to help you prepare for your future career as a robotics developer.



## INTERNSHIP PLACEMENTS

The Robotics Developer Master Class includes an external placement. The External Placement Programme (PPE) matches supply and demand for places to enable students to gain professional experience in the sector and put their knowledge of robotics development into practice.

The Construct has framework collaboration agreements in place with the following world's leading robotics companies to advance in the training of robotics professionals:































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REAL PRACTICES

Get Hands-on with Robots

### Simulated Robots Used

**BB-8** 

IRI Wam arm

Parrot A.R.

TurtleBot2









**SUMMIT-XL** 

Husky

UR3

Fetch









Mira

Phantom X

**RB-KAIROS** 

**RRBot** 









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Neobotix MPO-500

3d Version of the Classical 2D TurtleSim

Pi robot

ROSbot 2.0









Mara

TurtleBot 3

Gurdy

JIBO







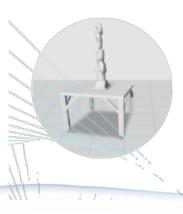


Motoman Sia1Of simulation

Clarkson Open Manipulator

PR2

**Shadow hand** 











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### Real Robots Used

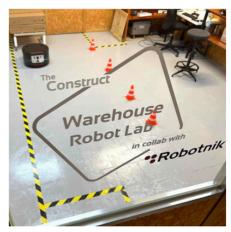
During the program, you will learn robotics and develop robotic apps by connecting remotely to the following real robots to practice:

### RB-1 BASE mobile robot - Robotnik

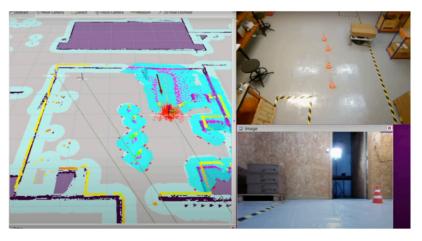
RB-1 BASE is a mobile base robot able to move shelves from one location to another. With this robot, practice autonomous navigation; carrying cargo from one place to another; and recognize environments, like tags, people, or objects.

### See how it works (video)











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### **UR3e** robotic arm

This is a collaborative robotic arm with a gripper and a 3D sensor for perception. With this robot, you can practice manipulation, object detection, pick & place objects, and more.



#### **ROSbot XL - Husarion**

ROSbot XL is a 4x4 drive autonomous mobile robot platform equipped with LIDAR, RGB-D camera, IMU, encoders, etc. Powered by ROS / ROS2.

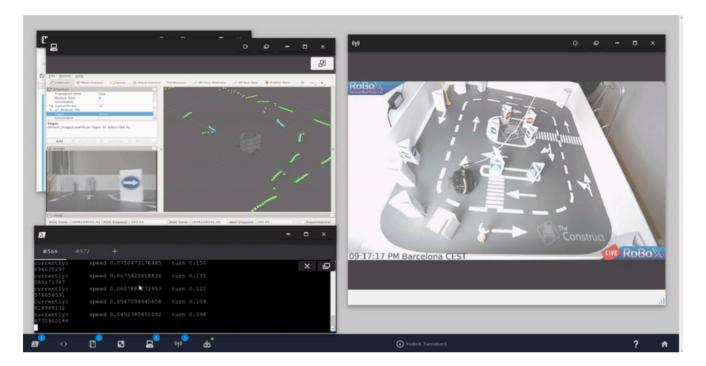


theconstructsim.com/robotics-developer/



### TurtleBot3

TurtleBot3 is a wheeled robot with lidar and a camera.



### Rick & Morty

Two robot baristas working in StarBots Cafeteria.





## Frequently Asked Questions

## What is the difference between this Master Class and The Construct's existing course library?

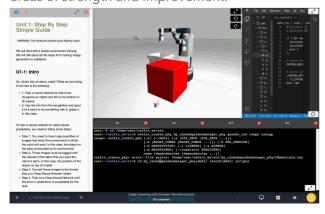
The differences are:

- In the Master Class, a personal mentor guides and supports your Robotics Programming learning development. In addition, we provide all you require to graduate from the Master Class as a subject expert.
- Access to exclusive courses:
  - Docker for Robotics
  - Advanced C++ for Robotics
  - Gazebo robot simulations
  - Web programming for robotics
  - Jenkins for robotics
- During the course, you will create several projects to integrate into a shareable online robotics portfolio, showcasing your code and results to potential employers.
- You will practice what you learn in our Remote Real Robot Labs.
- You will intern at a leading robotics company.
- We will teach you how to use software development tools required for robotics programming jobs (i.e., Docker, Git, Jenkins, and more).
- The Master Class projects are entirely different, specialized, and more comprehensive. They take into account the whole Master Class program. Master Class students will also have exclusive access to our Remote Real Robot Labs.
- Attend seminars and talks by highly regarded external professionals.

#### Is this Master Class video-based?

NO. The courses are based on notebooks (as shown in the image below) which contain lectures, exercises, assignments, and exams that will guide you through the program. You can also access the notebooks for review at any time.

The courses are based on regular meetings with your mentor. You will have a mentor assigned to follow your progress. In a monthly session, your mentor will provide feedback on your development, including areas of strength and improvement.



## Frequently Asked Questions

#### Can I complete the coursework at any time and at my own pace?

Six months is recommended, but you can complete the program at your own pace.

#### Is the 3-month internship guaranteed upon completion?

The internship is 100% guaranteed for all the students who do the work, study hard, and pass the program. We take charge of providing you with an internship at a robotics company, but we want to send people who have taken the course seriously.

#### Where is the internship? Online or offline?

Internships are remote and in-person, depending on your location and other factors. You will discuss and agree on the internship details with your mentor.

#### Can I choose the internship location?

We will select the best internship opportunity based on your location, skills, and preferences. Then, you will discuss and agree on the internship details with your mentor.

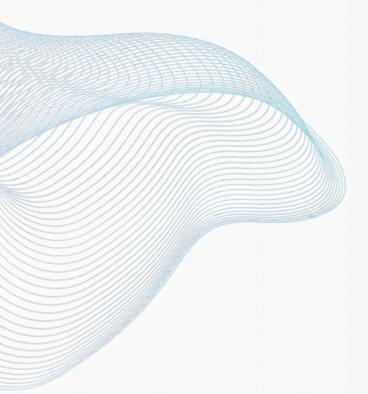
### Is there any contract we need to sign before enrolling in the Master Class?

Before enrolling and paying, we will ask you to sign a Master Class License Agreement that explains your rights and obligations.

#### Can I get a scholarship?

There is no scholarship available.





### **Kickstart Your Career in Robotics Software**

## **Enroll Today**

## QUESTIONS?

Email: info@theconstructsim.com

Website: https://www.theconstructsim.com/robotics-developer/







What will the robots of the future look like?

...it all depends on you.

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